## Help: Enter Player Scores

## Overview

This screen allows the entry of player scores (batting, bowling and fielding) for a particular club. Normally each club will enter their own players scores (and usually the home club will enter the overall match scores). Depending if the association has enabled entering scores for the opposition players, there is also the ability to enter the players who participated in opposition dismissals. See below for more information on entering opposition dismissal data.

Certain fields referred to below may be disabled via the Reports Customisation screen if they are not used by the club. These fields are: batting time, number of fours, number of sixes, bowling order, wides, no balls, wicketkeeper byes.

For each innings where match scores have been entered for the club, the Innings checkbox will be selected and selected team members displayed with the score entry fields. Fields are grouped into Batting, Bowling and Fielding. These can be show or hidden by checking and unchecking the appropriate checkboxes in the Visibility option section. All data entered is still preserved if the fields are hidden, so hiding any fields will not result in the loss of data.

The Enter Player Scores page has a number of validation tests built in. For example, it will only allow numeric entry for all fields. Where data fails a validation test, if the error is only related to one player's field the field will be highlighted in red. However when validation affects the whole innings, this will appear as a message at the top of the page.

Batting

| Num | Batting number. | If the option is no checked all batting numbers must be manually <br> adjusted. Required-must be a whole number between 1 and the <br> number of players batting. Numbers cannot be repeated within the <br> innings - even players that did not bat must have a unique batting <br> number. |
| :--- | :--- | :--- |
| HO | Method of dismissal | Required. Must be dnb (did not bat) if no entry is made in Runs field. <br> Must be any other entry if runs are entered. |
| Fielder | Fielder (if any) which participated <br> in dismissal (ie catch or runout). <br> This dropdown will only be <br> populated in the opposition <br> participates in ResultsVault. | Optional. Note: If a run out had more than one player involved, enter <br> the second player involved in the bowler column |
| Bowler | Bowler (if any) which dismissed <br> the batter. This dropdown will <br> only be populated in the <br> opposition participates in <br> ResultsVault. | Optional |
| Runs | Number of runs scored by the <br> batter | Required-a whole number |
| BF | Balls Faced | Optional, must be a whole number |
| Min | Batting minutes | Optional, must be a whole number |
| 4s | Number of 4s scored | Optional, must be a whole number |
| 6s | Number of 6s scored | Optional, must be a whole number |
| FOW | Fall of wicket Optional, must be <br> numeric. | Where two or more wickets fall at the same score, the dismissal order <br> can be specified by entering as a decimal. For example players A, B <br> and C are all dismissed at the unlucky 87, batted at numbers 3,4 and 5 <br> respectively, and were dismissed in the orde A, C, then B. Enter a <br> FOW of 87.1 for A, 87.3 for B, and 87.2 for C. The decimal point is not <br> required where only one wicket falls at a given score. |

## Bowling

| Num | Bowling number (order of bowling in the innings) | Optional, must be a <br> whole number |
| :--- | :--- | :--- |
| O | Number of overs bowled | Optional, must be <br> number (eg 5 or 6.3) |
| M | Number of maidens bowled | Optional, must be a <br> whole number |
| W | Number of wickets taken | Optional, must be a <br> whole number between <br> 0 and 10 |
| R | Number of runs conceded by the bowler including extras | Optional, must be a <br> whole number |
| Un | Unassisted wickets taken - ie bowled, Ibw. Caught and bowled is not <br> considered an unassisted wicket, as the player will also receive credit for the <br> cath take. Note If this field is disabled, unassisted wickets will be <br> automatically calculated based on the scorecard. This is a setting that is made <br> via the Grade Customisation screen. | Optional, must be a <br> whole number less <br> than or equal to wickets <br> taken |
| Hat Trick <br> \# wickets | This column is shown when the Show Hat tricks link in the Visibility Options is <br> clicked, or is shown when showing a match where a hat trick has been taken | Number of consecutive <br> wickets taken in the <br> hat-trick |
| Wides | Number of wides bowled | Optional, must be a <br> whole number |
| NB | Number of no-balls bowled | Optional, must be a <br> whole number |

## Fielding

| Ct | Number of catches taken as a fielder (not wicketkeeper) | Optional, must be a whole number <br> between 0 and 10 |
| :--- | :--- | :--- |
| Ct Wk | Number of catches taken as a wicketkeeper (not fielder) | Optional, must be a whole number <br> between 0 and 10 |
| RO As | Number of assisted run-outs made (normally where one or more <br> other players contribute to the runout) | Optional, must be a whole number <br> between 0 and 10 |
| RO <br> Unas | Number of unassisted run-outs made (normally where no other <br> player contributes to the runout) | Optional, must be a whole number <br> between 0 and 10 |
| St | Number of stumpings made | Optional, must be a whole number <br> between 0 and 10 |
| Byes <br> Wk | Number of byes conceded which can be directly attributed to the <br> wicketkeeper | Optional, must be a whole number. |

## Buttons

Click Update when all scores have been entered. This performs full validation, and saves your scores. If any errors are found they must be corrected as instructed.

Click Save to save partial scores, or to reorder the batting lineup after a change. This performs partial validation, saves your scores, and returns to the Player Scores page for further data entry. If any errors are found they must be corrected as instructed. You should always click Update when you are completely finished, this also performs a 'Save' as well as complete score validation.

## Opposition Dismissals

The opposition dismissals tab enables teams to enter which of their players were involved in the dismissal of oppositon players. These can only be entered or updated once they have entered the scores. This behaves the same way as for entering your own team's scores, except the only editable fields are the bowler and fielder. To assist in player identification, their score and dismissal mode are shown.

Note: If a run out had more than one player involved, the second player involved can be entered as the bowler

